



amy keating

UI DESIGNER



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Boston, MA. USA

EXPERTISE

- Adobe XD and Adobe Creative Suite
- Figma
- Microsoft Office 2007 To Latest
- SQL & Other Database Management
- Atlassian Suite
- Git & Git Hub
- Android Studio
- Visual Studio: IDE and Code Editor
- Strong Art & Design Skills

SUMMARY

Up until recently, I had been working in software development for over ten years in a quality assurance capacity. Like many folks during the pandemic, I started to consider a career change, and began to reflect on my design and art background. I enrolled in Google's Coursera UX/UI courses and completed seven certificates over the course of the past year. I am currently doing freelance design work as I begin my journey in software development as a UX/UI Designer.

RECENT ACHIEVEMENTS

Google UX/UI Design Professional Certificates

April 2022 – present. Online

Completed a rigorous training course designed for entry-level job readiness. This certificate contained seven courses covering such topics as:

- Foundations of User Experiences (UX) Design
- Working through the UX Design Process using industry research fundamentals such as conducting interviews, user flows, and user journeys
- User testing, UI Design, and creating mockups
- Wireframing, low-fidelity and high-fidelity prototypes in Figma and Adobe XD
- Building out new design systems as well as building projects off of existing design systems
- Responsive Web Design
- Completing hands-on projects within a developed online portfolio.
- WCAG compliancy and Accessibility

My online portfolio contains four completed projects that were the focus of the Google online courses. All the projects focused on accessibility, scalability, and a dedicated mobile app with an accompanying responsive website. These projects can be viewed in my online portfolio – the link is on the left.

JOB EXPERIENCE

Freelance UX/UI and web design

2023 - current

QA Engineer

Amwell Corporation / 2020 - 2022

I was most recently employed by Amwell as member of the Consumer Mobile QA team, specializing in iOS and Android development of white label applications. Our team members worked together to ensure our two-week sprints included evaluating feature implementation, establishing test case strategies, and determining story points. I was responsible for writing manual test cases in Zephyr / Jira and keeping track of those in various test cycles.

Most of my testing was front end, but I also assisted the members of another team responsible for API backend testing via Postman. I was regularly required to cross check our applications against our backend databases with SQL to ensure that user events were triggered and recorded.

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SKILLS

- Experienced with Various Methods of Agile and Scrum Project Management Styles
- Effective Verbal and Written Communicator
- Team Collaborator and Supporter
- Highly Creative with Computer and Other Media Art
- Extremely Detail Orientated

EDUCATION

Google Coursera Online

2022 - 2023 || UX/UI Professional Certificate

Schuykill Institute of Business and Technology

2003 || Associate Degree in IT

Maryland Institute, College of Art

1994 - 97 || Majored in General Fine Arts

ENGAGING TIDBIT



For just over six years (from 2004 – 2011), I lived in Canberra, Australia where I worked as a Jr. Product Developer for the Royal Australian Mint.

I still hold dual citizenship with Australia.

HOBBIES



During the build of new white label application, it was my team's responsibility to build a completely new, fully-automated mobile testing suite. The QA team worked in tandem with the back-end developers to make sure that automated tests met all the test plan requirements. I had a Microsoft workstation, so I handled most of the Android tests. We strived to ensure that all testing was HIPAA and WCAG compliant.

QA Engineer

Aveniros, LLC. / 2015 - 2020

While I was employed at Aveniros, I served as the sole, on-site QA resource and wore a variety of hats. I typically spent my day working with several different client applications, creating test plans for tasks, finding bugs in new daily builds, and regressing known issues – all in an agile work environment.

Most of my QA work was front end testing which included such tasks as daily smoke tests, UI testing, and evaluating web accessibility and compliance testing. All testing was performed across a multitude of desktop browsers and mobile devices.

A portion of my workload was dedicated to assisting an off-site automation engineer. I've learned and developed basic automated unit tests in Selenium IDE. I was also occasionally required to do back-end testing for mobile applications using Google's Advanced Rest Client for API testing. I had begun familiarizing myself with learning how to use Apache JMeter to simulate massive amounts of concurrent logins within our applications for load testing.

QA Assurance Tester

Harmonix Music Systems / 2013 - 2015

During my time at Harmonix I was on a variety of scrum teams including narrative, UI, and meta. Regular daily tasks would include performing functional testing, regression testing, and memory testing. I was responsible for assessing risks that concerned the violations of Microsoft's and Sony's Technical Certification Requirements.

I specialized in monitoring back-end communication between Microsoft and game consoles via a proxy server application for profile handling and rich presence purposes. Sustaining communication with publisher's external developers and QA teams was an essential role for me on a major project.

REFERENCES

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